

Kyoto Filmmakers Lab 2024: Report

The Museum of Kyoto
March 10, 2025



►Toei Team



►Shochiku Team

Kyoto Filmmakers Lab (KFL) is a workshop that produces short period drama films using the open sets of Toei Kyoto Studio and Shochiku Studio, targeting young filmmakers from Japan and overseas (English is the official language). The workshop provides an opportunity to experience authentic period drama using the same facilities and equipment as those used in feature films, including period sets, art, lighting, and costumes. It also supports networking between young filmmakers from Japan and abroad.

The recruitment was conducted through a web application process from August 30 [Friday] – October 21 [Sunday], with separate applications for each program. As a result, the total number of applicants for both programs was 377 applicants from 32 countries. After the selection process, 21 participants were chosen for the “Hands-on Period Drama” program, and 16 participants were selected for the “Masters Session” program.

<Hands-on JIDAIGEKI>

Under the supervision of Kiyoto Ando (Director of Lighting, Toei) and Satoshi Nagashima (Producer, Shochiku), a hands-on JIDAIGEKI production with direct guidance will be held from December 3 (Tuesday) to December 5 (Thursday), 2024, for three days at Toei Kyoto Studios and Shochiku Studios.

<Masters Session>

From December 6 (Fri.) to December 8 (Sun.), 2024, 14 sessions including practical sword-fighting lessons will be held at The Museum of Kyoto and the Kyu-butokuden. Please note that accommodation will not be provided in the usual camp-style format due to the measures taken to prevent the spread of the COVID-19, and participants are required to make their own arrangements.

Host: Kyoto Historica International Film Festival (KHIFF) Committee

(Kyoto Prefectural Government, The Museum of Kyoto, Toei Company, Ltd., Shochiku Studio Co., Ltd., Toei Kyoto Studio Co., Ltd., Iwamoto Metal Co., Ltd., Directors' Univ Co., Ltd. and Ritsumeikan University)

Co-host: Tokyo International Film Festival, Istituto Italiano di Cultura Osaka, Kyoto Cross Media Experience

Cooperation: Kyoto Cross Media Promotion Agency

1 Application

Period: July 20th to September 2nd, 2022

How to apply: Online application from the website

Number of Applicants:

377 (Total number of applications for Hands-on JIDAIGEKI + Masters Sessions)

Breakdown of nationalities: Argentina, Australia, Bangladesh, Belgium, Brazil, Bulgaria, CAMBODIA, Canada, Colombia, China, Croatia, Estonia, France, Germany, India, Indonesia, Italia, Japan , Kazakhstan, Korea, Malaysia, Nepal, Pakistan, Panama, Philippines, Poland, Puerto Rico, Singapore, Spain, Sweden, Turkiye, Thailand, United Kingdom, USA, VietNam.

2 Selection of Participants

Selection date: October 26th, 2024

Venue: Conference Room on the 7th floor of The Museum of Kyoto

Juries: Mr. Ken Takahashi (Toei Studios Kyoto) and Mr. Satoshi Nagashima (Shochiku Studios)

Selected Participants: 41 people (21 people for Hands-on JIDAIGEKI, and 20 people for Masters session).

Actual participation: 21 for hands-on period drama, 16 for Masters Session.

3 Selection of Participants' Role and Script Competition for Hands-On Jidaigeki

From the participants, we received 7 submissions for the script competition with a target length of 3 minutes. After considering the content, available sets, and actor availability, we have selected the following two scripts:

- 『 The Assassin's Flower 』 Suzuki Nonoka (Toei Team)
- 『 A Story of Divine Wind 』 Misa Ogawa (Shochiku Team)

For the Hands-On JIDAIGEKI, we have selected the top 21 participants based on the evaluation scores from the above-mentioned screening committee. We have assigned each participant to their respective roles based on their scores and preferences.

<Hands-on JIDAIGEKI Toei team>

Supervisor: Kiyoto Ando (Director of Lighting)

Participants: Christian Paolo Lat(DP/Philippines/Canada), Kimmy Nguyen(production manager /VietNam), Joanna Vymeris(Director/United Kingdom), Vina(art director/India), Kaz Cai(assistant director/Singapore), Yuuka Tanaka(sound recording/Japan), Yuki Saito (Electrics, Grips/Japan), Miyu Ando (Assistant Camera Operator / Japan), Mie Tsuge (Production Manager/Japan), Suzuki Nonoka (Assistant Director/Japan), Rio Asai (Production Manager/Japan)

<Hands-on Jidaigeki Shochiku team>

Supervisor: Satoshi Nagashima(Producer)

Participants: Jeffrey Chin(DP/USA), Lo Lam (Production Manager/China), Hao Zheng (Assistant Director/China), Johnson Cheng (Director/USA), Ta SU (Art Director/China), Misa Ogawa (Production Manager/Japan), Mei Nishiikawa (Electrics, Grips/Japan), Yuma Nishi (Assistant Camera Operator/Japan), Inrasothythep Neth (Assistant Director /CAMBODIA), Masakazu Yoshida (Sound Recordist/Japan)

<Masters Session>

Stanley Hector (India), Fang Li (China), Raymund Barcelon (Philippines), Samir SARKAR (India), Thi Phuong Linh VO (VietNam), Jo-Chi KUO (China), Hsiangyu HSIEH (China), Dev Karnal Friden (Sweden), Kaichi Sato (Japan), Shu Shishin (China), Shogo Kiri (Japan), Keiji Kondo (Japan), Nagisa Nagae (Japan), Sohee Park (USA), Suhyun Kim (Korea), Shen Lin (Canada), Ma. Fatima Aiza Elloso (Philippines).

4 Program Schedule

■ Hands-on JIDAI GEKI

<December 3> 13:30-14:00

【HJ01】Orientation Venues: Toei Studios Kyoto

Short self-introductions by each participant and staff member of the studio, and an overview of the lab as a whole, including transportation, lodging, and other points to note.



15:00~

【HJ02】Pre Production Venues: Toei Studios Kyoto, Shothiku Kyoto Studios

Dividing into Toei team and Shochiku team, we confirm the studio and set to be used, and hold a meeting to discuss the shooting and directing plan.



<December 4-5> 9:00~18:00

【HJ03】Shooting the short period dramas Venues: Toei Studios Kyoto, Shothiku Kyoto Studios

Divided into Toei team and Shochiku team, the shooting of the work will be completed in two days.





<December 5> 13:30~15:30

【HJ04】Studio Tour Venues: Toei Studios Kyoto, Shothiku Kyoto Studios

Visited the shooting space of Hands-on JIDAIGEKI team and having the tour in each studio.



■ Masters Session

Venue: Toei Studios Kyoto, Shochiku Studios, The Museum of Kyoto, Kyu Butokuden

<December 6> 13:30~14:00

【MS01】Orientation and Introduction Venue: Kyu Butokuden

The participants and the studio staff introduced themselves and provided an overview of the entire lab, as well as explained the transportation, accommodations, and other important points to note.



14:00～15:30

【MS02】Sword Action Venue: Kyu Butokuden

Lecture and demonstration on the spirit and style of Kyoto sword fighting by a fight choreographer from Toei Kyoto Studios.



16:30～18:50

【MS03】Screening of 'Okiku and the World'+ MastersTalk. Venue:The Museum of Kyoto Film Theater

Watching the movie 'Okiku and the World', and Talk with director Jyunji Sakamoto.



19:30～20:30

【MS04】Screening of 'NEZUMIKOZO JIROKICHI'+ MastersTalk. Venue:The Museum of Kyoto Film Theater

Watching the movie 'NEZUMIKOZO JIROKICHI', and Talk with director Rintaro, Producer Masao Maruyama, Producer Shintaro Maruyama.



<December 7> 10:00~12:00

【MS05】Filmmaker Lightning Talk Venue: The Museum of Kyoto 6F Japanese style room

Self-introduction by KFL participants. Their achievements, next project, dreams, etc.



13:00~14:00

【MS06】Ministry of Economy, Trade and Industry JLOX Talk

Venue: The Museum of Kyoto 6F Japanese style room

Talk by Hiroshi Meguro about the Ministry of Economy, Trade and Industry's JLOX project and other efforts to attract film and animation locations.



14:30~15:30

【MS07】BCC_Future_Session Venue: The Museum of Kyoto 6F Japanese style room

Talk with director Christian Filipi, About the feature film produced with the support of the Venice Biennale's Biennale College Cinema.



16:00～17:00

【MS08】Come Back Salmon Project Session Venue: The Museum of Kyoto 6F Japanese style room

A talk about the career and future of Ray Figueroa (film director and KFL 2013 participant), who is a former KFL participant.



17:30～18:30

【MS09】Biennale College Cinema Talk (Online) Venue: The Museum of Kyoto 6F Japanese style room

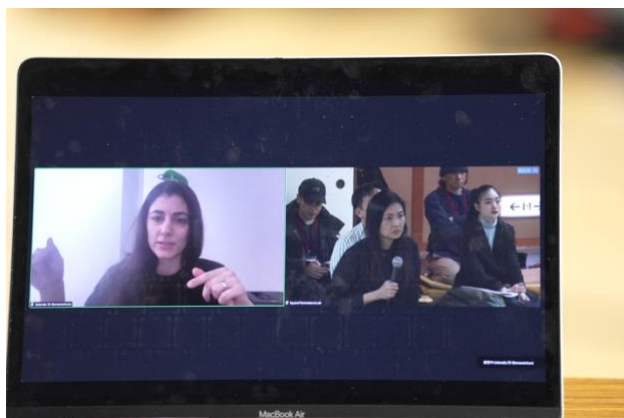
A talk by Valentina Bellomo (Curator) of Biennale College Cinema on Venice International Film Festival's Young Filmmakers Development Program.



<December 8> 10:30～11:30

【MS10】BCC_VR_Session (Online) Venue: The Museum of Kyoto 6F Japanese style room

Talk with VR director Iolanda Di Bonaventura, About the VR film produced with the support of the Venice Biennale's Biennale College Cinema.



13:00~13:50

【MS11】HISTORICA X

Venue: The Museum of Kyoto 6F Japanese style room

Talk with Adrienne Lunson (Klio Studio CEO), About the Challenge in virtual production.



14:30~15:30

【MS12】SHOGUN 将軍 Masterstalk

Venue: The Museum of Kyoto 6F Japanese style room

Talk with Eriko Miyagawa (『SHOGUN』Producer).



16:00~17:00

【MS13】Global Connects Session

Venue: The Museum of Kyoto 6F Japanese style room

Talk with Douglass Montgomery (Global Connects CEO).



17:30~18:30

【MS14】MatchHat and Tokusatsu and Actor Session

Venue: The Museum of Kyoto 6F Japanese style room

Talk with Soraya Umewaka (MatchHatCEO), About the MatchHat project./ Takeshi Yagi (Tokusatsu Director, KFL2013OB), About the Tokusatsu Shooting./ Yutaka Izumihara (Actor, KFL2021OB), About the the internationalization of film actors.



■ Kyoto Filmmakers Lab Online Work Space

<KyotoFilmmakersLabhq.slack.com> Application:Slack

Pre-production meetings, Masters Session lectures, as well as question and answer sessions and discussions, will be conducted online. (Total number of exchange messages 3,029)